



**CITY OF NEWPORT
REGULAR COUNCIL MEETING
NEWPORT CITY HALL
December 2, 2021 – 5:30 P.M.**

MAYOR: Laurie Elliott
COUNCIL: Kevin Chapdelaine
Tom Ingemann
Marvin Taylor
Rozlyn Johnson

City Administrator: Deb Hill
Supt. of Public Works: Bruce Hanson
Fire Chief: Steven Wiley
Asst. to the City Admin: Travis Brierley
Law Enforcement (WCSO): Bill Harrell

AGENDA

1. CALL TO ORDER
2. PLEDGE OF ALLEGIANCE
3. ROLL CALL
4. ADOPT AGENDA
5. PUBLIC COMMENTS - Visitors may share their concerns with the City Council on any issue, which is not already on the agenda, under Public Comments. Please give your name, address and your concern or comments. Each person will have 3 minutes to speak. Your comments must be addressed exclusively to the Mayor and City Council, not to any individual Council or staff member. The Mayor reserves the right to limit an individual's presentation if it becomes redundant, repetitive, irrelevant, or overly argumentative. All comments will be taken under advisement by the Council. No action will be taken at this time.
6. ADOPT CONSENT AGENDA – All items listed under this section are considered routine and non-controversial by the Council and will be approved by a single motion. An item may be removed from the consent agenda and discussed if a Council member, staff member, or citizen so requests.
 - A. Minutes- October 21, 2021 Regular Council
 - B. Minutes- October 21, 2021 Council Workshop
 - C. Minutes- November 4, 2021 Regular Council
 - D. Minutes- November 4, 2021 Council Workshop
 - E. List of Bills- \$645,068.96
7. PRESENTATIONS
 - A. Ideal Energies
8. WASHINGTON COUNTY SHERIFF'S OFFICE REPORT
9. FIRE CHIEF'S REPORT
10. ENGINEER'S REPORT

11. SUPERINTENDENT OF PUBLIC WORKS REPORT

- A. City Hall Change Order- City Council Chambers

12. ADMINISTRATOR'S REPORT

- A. Public Hearing (6:00pm) Truth In Taxation
- B. **Resolution No. 2021-45-** City Budget 2022
- C. FEMA
 - 1. **Resolution No. 2021-44-** Authorizing Sub Grant Agreement
 - 2. Commitment of Funds

13. MAYOR AND COUNCIL REPORTS

14. ADJOURNMENT