

**LUNENBURG COUNTY BOARD OF SUPERVISORS**  
**160 COURTHOUSE SQUARE**  
**LUNENBURG COURTS BUILDING, LUNENBURG, VIRGINIA**  
***September 14, 2023 Meeting***

1. Call to Order – **6:00PM**
2. Invocation/Pledge of Allegiance: Supervisor Pennington
3. Requests for Additions to the Agenda
4. Conflict of Interest Statements & Organizational Matters
5. Citizen Comment Period
6. Resolutions- World Series Baseball & Softball Teams
7. Consent Agenda:
  - A) Minutes – August 10, 2023 Meeting
  - B) Warrants for Approval June 2023 – 3<sup>rd</sup> edition and August 2023
  - C) Treasurer’s June 2023 – 2<sup>nd</sup> edition
8. **Public Hearing**
  - A) **Lunenburg County Siting of Wireless Telecommunications Facilities Ordinance**
  - B) **Lunenburg-Kenbridge-Victoria Enterprise Zone (Zone 55) and Lunenburg County (Zone 48B)—Removal of the Incentive to Waive Business License Fees and Amend the Local Eligibility Requirements**
9. Lunenburg Youth Sports Report – Lee Smyth
10. County Offices and Departments
  - A) Lunenburg County School Board
  - B) VA Department of Transportation
  - C) Planning & Economic Development
  - D) County Administration Credit Card-limit increase
  - E) Library of VA Grant – Circuit Court Clerk’s Office
  - F) Airport – Parking Lot Paving – Proposed Change Order/Addition to Contract
11. Local Ordinance Discussion – VA Code Section 46.2-1051 Vehicle Exhaust
12. Monthly Management Reports
  - A) County Administrator
  - B) County Attorney
13. Closed Session Items (if necessary)
14. Other Business (per Board approval)
15. Adjournment

- Advance inquiries about agenda items can be directed to the County Administrator prior to the meeting via e-mail [tgee@lunenburgva.gov](mailto:tgee@lunenburgva.gov) or phone at 434-696-2142.

-It is the intention of the Lunenburg County Board of Supervisors to comply with the Americans with Disabilities Act. Should you need special accommodations, please contact the County Administrator’s Office at 434-696-2142 prior to the meeting date.

-- Tracy M. Gee, County Administrator