

Article I. RESOLUTION OF THE FERRY COUNTY CIVIL SERVICE COMMISSION

TO ADOPT THE MODEL CIVIL SERVICE RULES FOR WASHINGTON STATE LOCAL GOVERNMENTS

WHEREAS, on October 15, 1987 the Ferry County Civil Service Commission adopted revised Rules and Regulations of the Ferry County Civil Service Commission for the Ferry County Sheriff's Office; and

WHEREAS, Model Civil Service Rules for Washington State Local Governments were developed and last revised in 1992 by the law firm of Foster Pepper & Shefelman of Seattle, Washington; and

WHEREAS, Model Civil Service Rules for Washington State Local Governments were adopted on December 14, 1995; and

WHEREAS, the Ferry County Civil Service Commission adopted the Ferry County Civil Service Rules May of 2005; and

WHEREAS, the Ferry County Civil Service Commission further revised said rules to create a fluid and functional set of rules to better serve Ferry County Civil Service in a regularly scheduled meeting 11 January, 2018; and

WHEREAS, the above referenced model civil service rules include references to legal authority and provide documentation for legal research on various issues that may arise in the Sheriff's Office; and

WHEREAS, the Ferry County Civil Service Commission desires to adopt the most effective and comprehensive rules for regulation of the Ferry County Sheriff's Office; and

WHEREAS, it has been determined that there is a need to modify the aforementioned rules to better serve the specific needs of the Ferry County Civil Service System.

NOW THEREFORE BE IT RESOLVED by the Ferry County Civil Service Commission that Model Civil Service Rules for Washington State Local Governments, as revised by the Ferry County Civil Service Commission, is hereby adopted and shall take effect upon execution.

ADOPTED this 17th day of January, 2018

FERRY COUNTY CIVIL SERVICE COMMISSION
FERRY COUNTY WASHINGTON


C. M. SAM JENKINS, COMMISSION CHAIRMAN

ATTEST:


LESLIE WILLIAMS, COMMISSION VICE CHAIRMAN


Michael Ailstock
Chief Examiner / Secretary


RON BACON, COMMISSION MEMBER